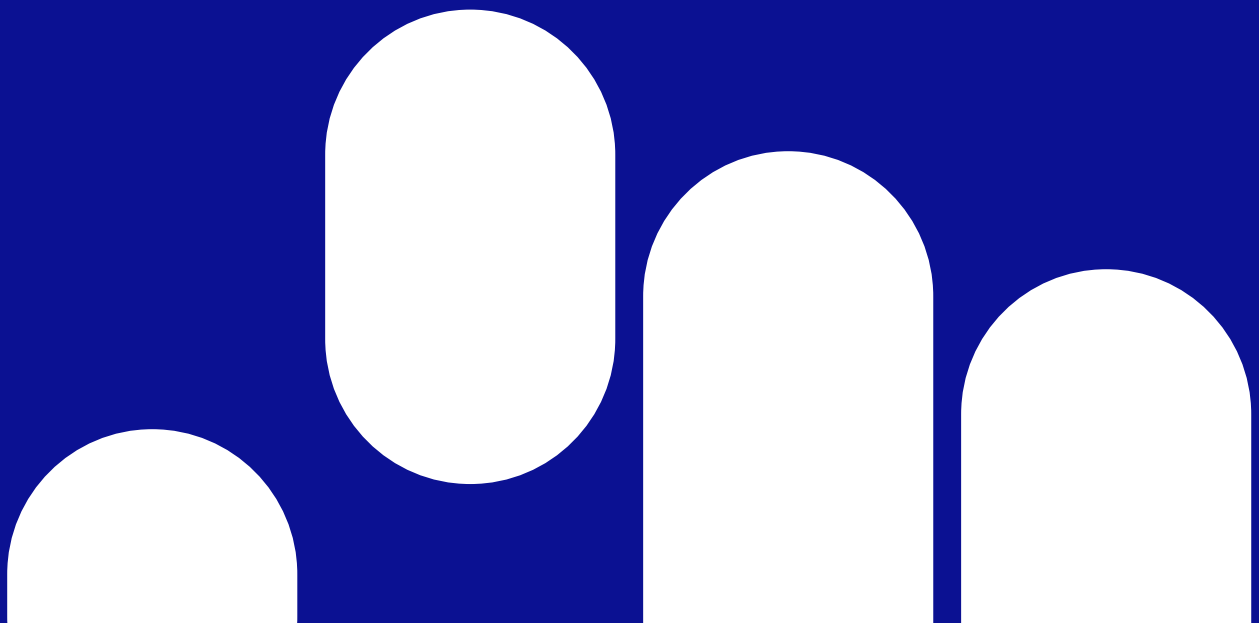


**GUIDELINES
FOR SPEAKER NOMINATIONS
FOR CODECON CONFERENCES**



Dear Speakers,

Thank you for deciding to participate in the CODECON call and share your know-how at the largest developer conference in Slovakia. This document contains all the essential information, conditions, and guidelines necessary for successfully submitting your topic for nomination. We hope these guidelines will help you better understand the process and make your work easier.

Wishing you the best of luck in the selection process!

APPLICATION

- We open calls for speakers several months before the start of each CODECON conference. Announcements about open calls are shared on our social media channels and through the CODECON newsletter.
- You can submit your nominations for presentations and speakers via the form on the CODECON website:

CONDITIONS FOR NOMINATION SUBMISSION

- Applications must be submitted via the form within the designated call period. Submissions after the deadline will not be accepted.
- Talks must focus on topics relevant to the developer community (presentations focused on employer/company branding will not be allowed).
- Nominations can be submitted by anyone in the community; we do not prioritize titles, companies, or prior speaking experience.
- There is no limit to the number of talks that can be nominated – individuals or companies can submit one or more talks on various topics.
- The application must be fully completed. Pay special attention to the annotation – include the purpose of the talk, its value to the audience, the problems it will address, and the key takeaways.

WHAT CONTENT ARE WE LOOKING FOR?

For us, a good talk is one that inspires and delivers valuable insights to the community.

- **Case Studies:** Descriptions of experiences or challenges from specific projects/situations
- **Innovations:** Introductions to new fields, technologies, approaches, or methodologies
- **Use Cases:** Demonstrations of real-world applications or scenarios
- **Inspirations:** Insights gained from working with a particular technology
- **Reality:** Ups & Downs, Success & Fuckup stories
- **Innovators, Emerging Talent:** Presentations of personal projects, innovations, discoveries, or progressive technologies

Get inspired by talks from past CODECON Conferences:

CODECON TOPICS

- AI & Data
- Architecture – design patterns etc.
- Libraries, frameworks and applications / mobile & WEB
- Cloud and Cloud Services for developers
- Cybersecurity and security
- Quality assurance and automation
- Leadership & team management / Soft skills
- Gaming – tools, design & app development

OUR TIP

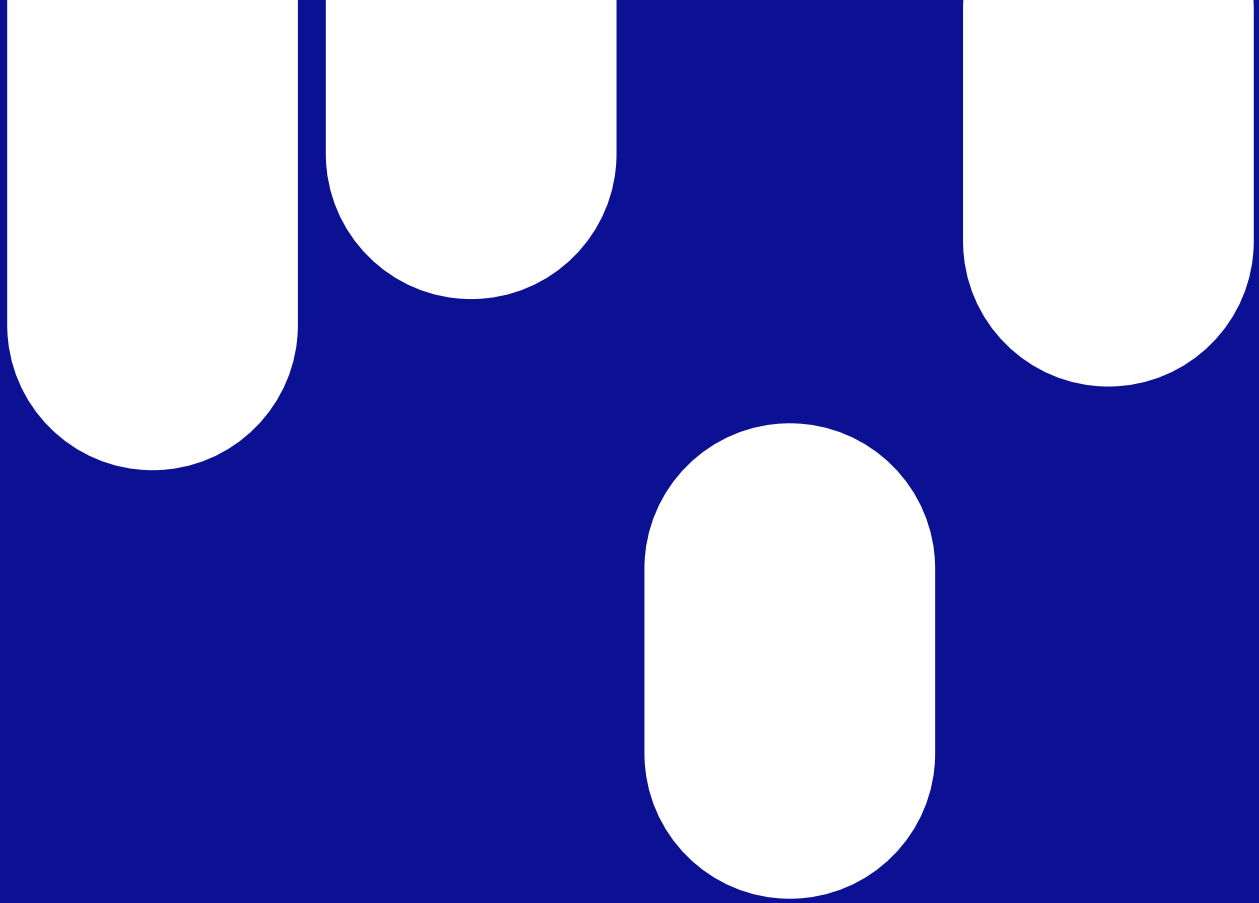
- CODECON covers a wide range of topics, and we aim to ensure a balanced representation across all areas of development. The AI track is highly competitive due to a surplus of submissions. On the other hand, we would greatly welcome more contributions in areas such as Gaming, Quality Assurance and Automation, or soft skills talk.

SELECTION PROCESS AND TIMELINE OVERVIEW

Once all applications are collected, our program committee begins the selection process. The selection is conducted independently, with each committee member scoring submissions on a scale from 1 (lowest) to 5 (highest). The committee carefully reviews each nominated submission, assessing its quality, contribution to the community, topic relevance, and alignment with the overall concept of the conference.

At the end of the voting process, the scores are averaged, and the highest-rated talks advance to the shortlist. In the second round, the committee discusses the shortlisted submissions and makes the final selection, ensuring all conference topics are covered without duplication of information. Balance and diversity are key priorities, and each year the committee strives to include space for women speakers, emerging talents, and inspirational non-technical topics.

- All nominees are informed of the results no later than **one month after the selection process concludes.**
- The conference agenda is published approximately one month before the event begins.



CODECON

*CODECON.SK
INFO@CODECON.SK*